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Subject: Re: save image as SVG-file

Posted by [thomas](#) on Tue, 31 Mar 2015 20:51:16 GMT

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Unfortunately, the 3D-view cannot be copied as vector graphic, because the 3D-engine behind DataWarrior's 3D-views is Jmol, which renders 3D primitives into a pixelbuffer with z-buffer that remembers every pixel's frontmost z coordinate. There is no way to create vector graphics from that. I can only suggest to create the view image as large as the memory allows.

Thomas

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