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Subject: Re: SMILES Code

Posted by [thomas](#) on Tue, 19 Sep 2023 21:01:29 GMT

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I assume that you are right and the problem is connected to the Chinese Windows version, on which the default character encoding is probably GBK, while on western OS version it is UTF-8.

I am currently checking a few things simulating with standard encoding GBK, but don't understand the cause of the problem yet...

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